

NEW CASTLE COUNTY
PROJECTED FINANCIAL STATUS
SEWER FUND (in millions)
FYE 6/30/2017

EXPENDITURES	% Budget vs. Projected	Budget 4/30/2017	Actual 4/30/2017	Estimate Y-T-D 6/30/2017	Positive (Negative) Variance	Comments
Salaries/Sal Ctgcy	95%	\$12.2	\$9.1	\$11.6	\$0.6	vacants
Benefits	106%	\$6.5	\$4.9	\$6.9	(\$0.4)	healthcare and workers comp
Training/Civic	0%	\$0.0	\$0.0	\$0.0	\$0.0	activity
Comm/Utilities	101%	\$20.2	\$16.9	\$20.5	(\$0.3)	wilmington true-up
Materials/Supplies	100%	\$1.2	\$1.1	\$1.2	\$0.0	activity
Contractual Services	91%	\$4.7	\$4.0	\$4.3	\$0.4	activity
Cross Charges	93%	\$2.8	\$2.2	\$2.6	\$0.2	activity
Fixed Charges	100%	\$0.3	\$0.3	\$0.3	\$0.0	activity
Land & Structure	100%	\$0.0	\$0.0	\$0.0	\$0.0	activity
Equipment	100%	\$0.3	\$0.3	\$0.3	\$0.0	activity
Debt Service	100%	\$18.0	\$15.6	\$18.0	\$0.0	debt schedule
Contingency	0%	\$0.0	\$0.0	\$0.0	\$0.0	activity
IGS Credits	0%	\$0.0	\$0.0	\$0.0	\$0.0	activity
Subtotal	99%	\$66.2	\$54.4	\$65.7	\$0.5	
Gen'l & Admin Credits	100%	\$6.8	\$5.7	\$6.8	\$0.0	
Total Expenditures	99%	\$73.0	\$60.1	\$72.5	\$0.5	

REVENUES	% Budget vs. Projected	Budget 4/30/2017	Actual 4/30/2017	Estimate Y-T-D 6/30/2017	Positive (Negative) Variance	Comments
Sewer Services-Current	99%	\$57.9	\$48.4	\$57.6	(\$0.3)	industrial/residential/commercial
Sewer Services-Delq.	100%	\$3.5	\$2.9	\$3.5	\$0.0	activity
Sewer Connections	100%	\$0.1	\$0.1	\$0.1	\$0.0	activity
Septic Haulers	171%	\$0.7	\$1.1	\$1.2	\$0.5	activity
Other Fees/Reimbursements	123%	\$2.2	\$2.4	\$2.7	\$0.5	activity
Interest Earnings	64%	\$1.1	\$0.5	\$0.7	(\$0.4)	interest earnings
Capital Recovery Fees	100%	\$7.5	\$5.5	\$6.7	(\$0.8)	activity
Total Revenues	99%	\$73.0	\$60.9	\$72.5	(\$0.5)	

Operating Income(Loss)	\$0.0	\$0.0
Transfer Out-Capital	(\$1.6)	(\$1.6) Fleet
	(\$1.6)	(\$1.6)
Available Cash Balance	\$1.6	\$1.6
Net Change Amount	\$0.0	\$0.0
Available Cash Balance 4/01/2017 *		\$8.6
Net Change Amount		\$0.0
PY Purchase Order Cancellations		\$0.5
Available Cash Balance 6/30/2017*		\$9.1

**Excludes Rainy Day Reserve